



## Thinglink (Scenario Builder)



### BASICS

ThingLink is an interactive media platform that allows users to create immersive visual scenarios using images, 360° environments, and clickable hotspots. It is especially effective as a scenario builder for digital escape rooms.

**URL / Access:** <https://www.thinglink.com/>



### ADDITIONAL INFORMATION

**Multilingual support:** The interface is available in multiple languages, including English, Spanish, French, and German. Content can be created in any language.

**Technical requirements:** Works on computers, tablets, and smartphones via web browser. Internet connection required.

**Adaptations for SLD users:** Visual exploration and clickable elements support learners with SLD by reducing text dependency and supporting spatial understanding.

#### Cost and access:

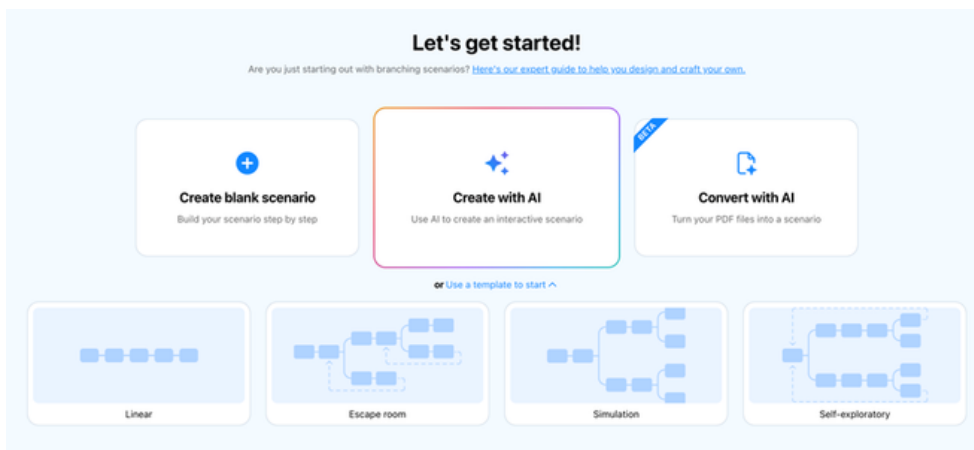
- **Price:** Freemium
- **Free plan limits:** Limited number of projects and basic features only.
- **Account required?** Yes

# HOW TO USE IT

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## STEP 1: Create a visual scene

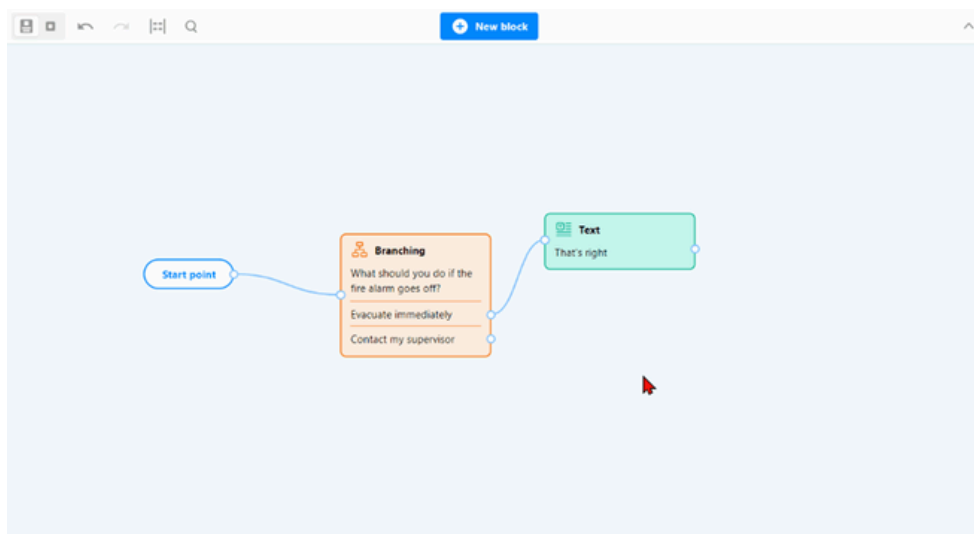
Start a new project and upload an image or a 360° photo that represents a room or environment. This image becomes the main scene of the escape room scenario.



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## STEP 2: Add interactive hotspots

Place hotspots on objects in the image. Each hotspot can contain text, images, audio, video, links, or clues. Hotspots can represent locked items, hidden messages, or puzzle triggers.



### STEP 3: Build a multi-scene scenario

Link multiple images or 360° scenes together to simulate movement between rooms. Use navigation hotspots to guide players through the scenario. It is integrated into an HTML page via an iframe. An iframe (short for inline frame) is an HTML element used to embed another document or website directly within the current page. It essentially creates a "window" that displays external content without requiring the user to leave your site.

