



S'Cape DND Lemniscate



S'CAPE is an educational support platform offering practical guides, templates, and methodological tools to help teachers and facilitators design, implement, and debrief educational escape games.

URL / Access: <https://scape.enepe.fr/-aide-a-la-creation-.html>

Tool type: Facilitation guide / Debrief pack / Reflection worksheet / Other: Escape game creation methodology

Needs a digital platform? Yes | **If yes, which one:** Web browser (S'Cape website)



What you can do with it:

- Manage timing and pacing
- Deliver hints or clues
- Support collaboration and communication
- Guide post-game discussion
- Provide ready-made debrief questions or worksheets
- Other: Support escape game design from concept to evaluation

Formats available: Web pages / PDF resources / Worksheets



HOW TO USE IT

1 STEP 1: Define the pedagogical objectives

Start by using the guiding questions provided on the platform in order to identify the learning goals (knowledge, skills, attitudes) that the escape game should address.

2 STEP 2: Choose the escape game format

Select the type of escape game (linear, parallel, hybrid, digital or physical) based on your context, time constraints, and learner profile.

3 STEP 3: Design puzzles and narrative

Use the creation guides and examples to imagine a coherent storyline and design puzzles aligned with your objectives and difficulty level.

4 STEP 4: Plan facilitation and timing

Prepare hints, time limits, and facilitation strategies using the recommendations provided, ensuring smooth pacing during gameplay.

5 STEP 5: Prepare debrief and reflection

Use the suggested debrief questions and reflection tools to help learners analyse their experience and connect it to learning outcomes.



TIPS FOR FACILITATORS

- Start with simple puzzles if it is your first escape game to avoid cognitive overload.
- Clearly define the role of the facilitator (observer, hint-giver, game master).
- Always test the escape game before running it with learners.
- Adapt the difficulty level by preparing optional hints in advance.
- Dedicate enough time to the debrief, as it is key for learning transfer.



ADDITIONAL INFORMATION

Multilingual support: The interface is in French, but some of the materials are in English (it can also be translated with a plugin).

Technical requirements: Works on computer or tablet with internet access; printable materials if used offline.

Does it work offline? Yes (resources can be printed and used without internet once prepared)

Adaptations for SLD users: The tool encourages clear instructions, teamwork, and verbalisation, which supports learners with SLD.

Cost and access:

- **Price:** Free
- **Free plan limits:** /
- **Account required?** No